EXPERIENCE

Lead Facilitator May 2023 - Present

Steamoji Richmond Central - Richmond, BC

- Train and supervise a team of 7 Facilitators in teaching the Steamoji curriculum to over 30 students, resulting in an increase in student interest and attendance.
- Orchestrate the technical operations of the academy by ensuring that the learning environment is fully equipped and functional for student and instructor use.
- Educate children ages 5-14 with a STEAM based curriculum.

Co-President May 2022 - Present

SFU Women in Computing Science (WiCS) – Burnaby, BC

- Effectively manage strongly executed team and projects resulting in double the number of initiatives, and programs and increased attendees by ~150% from the previous year.
- Spearheaded the successful organization of a high school outreach event with over 100 attendees and a networking night with over 60 attendees, 16 mentors, and 4 panellists.

Web Developer & Designer Co-op

January – April 2023

Stefan, Fraser & Associates - Vancouver, BC

- Developed and executed a comprehensive website redesign in WordPress with a team of 3 co-op students leading to a successful launch.
- Directed communication to elicit requirements and coordinate the organization of tasks to ensure execution of the project in accordance with the timeline and resources given.

PROJECTS

Minority Report UI

Summer 2023

Special Topics in Computer Graphics —SFU

https://www.youtube.com/watch?v=I1ySxoCRxH8

- Worked in a team of 4 to develop a video player interface powered with gesture recognition as the source of input.
- Utilized JavaScript, React, and CSS to build a UI with seamless Vimeo UI integration.

Open Collab Summer 2022

Server-Side Development —SFU https://youtu.be/m17L0vCamAU

- Designed and developed the front-end and beck-end of an open-source collaboration tool in a team of 3 using Angular, Express and PostgreSQL.
- Learned and applied new technologies in a one-month time frame through developing the Kanban board feature.

EDUCATION

B.Sc. Computing Science — Simon Fraser University

Minor in Interactive Arts & Technology

Expected 2025

SKILLS & TOOLS

Java, C/C++, HTML/CSS, JavaScript, React, Python, Git, SQL, WordPress, Arduino, Adobe Creative Suite, macOS, Linux